

FYB BRONCO RULES Revised 2/14/2024

All rule violations will be brought to the FYB Board for further discussion

USA bats required- no prohibited bats allowed

*If FYB interleagues with another league, then during the current baseball season these rules do not apply. The other leagues rules apply.

IN THIS DIVISION PLAYERS CONTINUE TO DEVELOP IN THE COMPLETE GAME OF BASEBALL

Pony Baseball Rules and Regulations will be followed with the exceptions noted below:

1. A regulation game will be 7 innings, with the following time limit: No top of inning shall begin after 1 hour and 45 minutes, from the "Official Start Time" indicated by the umpire prior to first pitch. Drop dead game limit is 2 hours and 15 minutes. Exception: a maximum of fifteen (15) minutes shall be added to the end of the game's time limit to replace the exact amount of time lost during that game due to "Acts of Nature" or serious injury requiring a player to permanently leave the game. The umpire will determine the exact amount of time extension, up to fifteen minutes. At the end of the extended time, the game will be either a completed game (four innings) or a suspended game, which will resume from the time of play stoppage.

1(a) Any one team may score a maximum of five (5) runs per inning until the fifth, sixth, and seventh innings, all of which will be considered 'open'. At the umpire's discretion, the fourth inning may also be declared 'open' prior to the top-half of the inning if the game is approaching the one-hour and 45 minute threshold. A team may have any number of batters per inning until five (5) runs are scored, or three (3) outs are recorded, whichever comes first. If after the designated final inning, the game is tied and the 2-hour time limit has not been reached, one extra inning may be played (also an open inning).

2. If less than eight players are ready to play after a fifteen (15) minute waiting period, the game is a forfeit. No makeup of that game will be allowed. The umpire will decide when the allowed fifteen (15) minutes have expired. At this point the umpire will remain to call the game if the teams wish to a scrimmage game. If an umpire does not show up within (15) minutes after the game time, an umpire will be chosen from the stands or from the Coaches by agreement of the two teams and the game will proceed. The names(s) of the umpire(s) must be inserted in the

official scorebook. Note: Extra innings are allowed, not to exceed 9 innings for the game (time permitting as outlined above)

3. Home team scorekeeper should note the official start time. The Home team scorekeeper is the official scorekeeper.

4. Balks will be called and enforced with a one-time warning per pitcher.

5. A slide or avoid contact rule shall be in effect at all times. Any violation of this rule by a base runner shall result in the runner being called out, if they are otherwise safe, and possible ejection of the player at the discretion of the umpire.

6. If any defender fakes a base runner into sliding unnecessarily, that defender will be warned by the umpire and the defender's actions treated as unsportsmanlike conduct, which may result in the player being ejected from the game.

7. No player shall sit on the bench during 2 consecutive defensive innings. No player shall sit twice before every player has sat out at least once. No player shall sit out a third time until all players have sat out twice. The Manager / Coach will be required to inform the home score keeper between innings who is sitting out defensively for that inning of play. The Manager / Coach will provide a last name & uniform number for the player(s) to the home score keeper.

8. Each player shall play a minimum of one (1) inning per game at an infield position.

9. When a pitcher hits three batters in the same game, that pitcher will be removed as pitcher only for the remainder of the game. They may be warned at the time of the second offense.

10. All players will be in the batting order at all times. Free substitution on defense.

11. Mercy Rule - 15 runs after the 5th inning.

12. Players are to remain in the dugout during the game, except for the on-deck batter and players warming up in the bullpen area. Catchers warming up pitchers must wear full protective gear including cup. Team may pinch run for next inning's catcher at any time using the last batter to make an out to speed up transition to the next inning.

13. Both teams will be responsible for ensuring that bases are in place, and the field is dragged and chalk the foul lines. Field prep must be completed 40 min prior to the start of the game. After the final game of the day, both teams shall prep the pitching mound and cover it and prep

the batter's box. Both teams are responsible for the clean up of their respective stands after each game. Both teams are responsible for cleaning up their respective dugouts.

14. TIME PERMITTING: Visiting team has the field for infield practice starting at 40 minutes before game time. The home team has the field from 20 minutes before game time until game time. Home team has the batting cage starting at 45 minutes before game time & the visitors have the batting cage 25 minutes prior to game time. Once the game begins, the batting cage will be closed to both teams.

15. If a player is injured, or has to leave the game for any reason, their position in the lineup is simply skipped, and no out is recorded. If this occurs while they are at bat, the next hitter in the lineup assumes the count, and the game proceeds without recording an out. If the injury occurs by being hit by the pitcher or after you have occupied a base, you may have a courtesy runner for the injured player, which will be the last recorded out of the inning. Players arriving late are inserted at the end of the lineup. Eight original players are required to start and complete a game. Less than eight original players available results in a forfeit. Loaning players will not avoid a forfeit, but is encouraged to enable the game to be played for the sport of it. Borrowed players cannot play pitcher or catcher.

16. Pitchers are allowed to throw breaking pitches - i.e. curves / sliders.

17. PITCH COUNT: All players are subject to the restrictions of the below pitch count, as recommended by MLB Pitch Smart Guidelines. These guidelines apply to players based on their actual age, not their league age. Rest is calculated as per calendar day.

18. Pitchers reaching their maximum number of pitches in a day, while pitching to a batter, may finish pitching to that batter before being removed. A pitcher is charged with the number of pitches in the specific calendar day and week in which they are pitched.

19. As the home team is the official scorekeeper, the visiting team will keep the official pitch count. To ensure accurate pitch counts, it is recommended to use GameChanger, a free electronic app. As soon as the game concludes, the visiting team needs to report the final pitch count to the designated league representative via text or email.

20. Any violation of the pitching rules/ ineligible player will result in the Manager being subject to suspension by the League. Violations shall be reported to the league representative for the Bronco Division.

21. The infield fly rule will be in effect for this division.

22. Runners at third base may steal home.

23. No eating or drinking (except water, sports drinks, sunflower seeds... or like) will be permitted in the dugout.

24. No metal cleats allowed.